

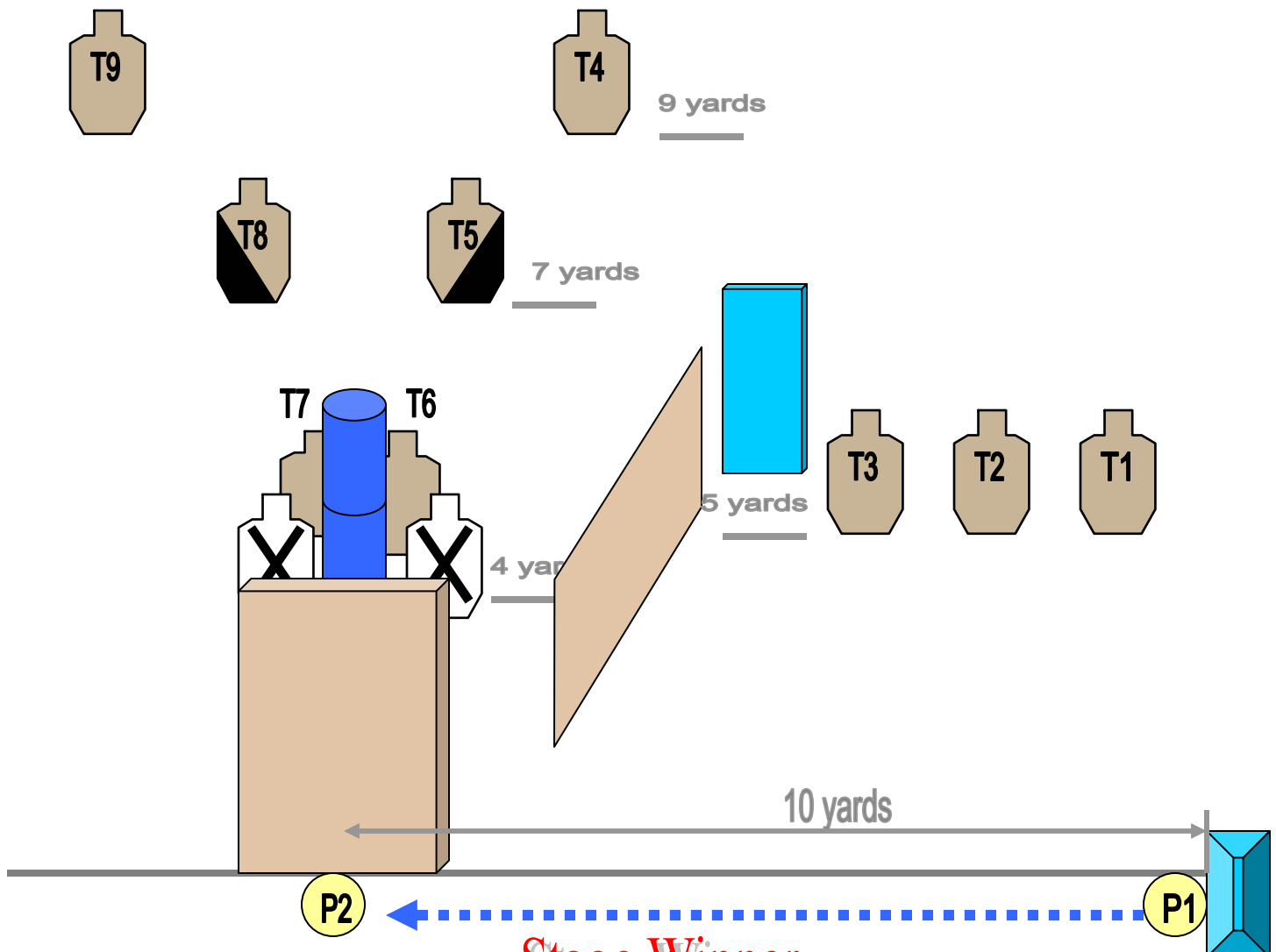
# ATM On The Run

**\*\* CONCEALMENT REQUIRED \*\***

Shooter will start at P1 with infant in weak arm and strong hand on ATM. At the signal, turn, draw, and **while moving** to P2, engage T1 - T3 with 2-rds each **STRONG HAND**. At P2 **GENTLY** place baby on ground in chair behind cover, then engage threats on the **STRONG SIDE** **FREESTYLE** with 2-rds each, and threats on the **WEAK SIDE** with 2-rds each **WEAK HAND**.

NOTES: - VICKERS COUNT - Best 18 hits are scored

- T1 - T3 **MUST** be engaged on the move, and may **NOT** be re-engaged from P2.
- Reload as necessary. There will be **NO RELOADS** after transition to weak hand.
- Range of engagement: 4 to 9-yards.



Design adapted  
from 2001  
Spring Nationals

Stage Winner  
Brian Gonsalves  
20.05 (2)

18-rds  
Scored